

3D Art I-III

This course meets general elective credit and does not meet VAPA graduation requirements.

Transcript Category: non “a-g” elective

Recommended Grade Level: 9th, 10th, 11th, or 12th

Prerequisite: None

Length: Semester or year

Course Title and Credit Value

- 3D Art I A (5 Credits)
- 3D Art I B (5 Credits)
- 3D Art II A (5 Credits)
- 3D Art II B (5 Credits)
- 3D Art III A (5 Credits)
- 3D Art III B (5 Credits)

Course Description

In this course, students focus on three-dimensional art (i.e. artwork observed in terms of its height, width and depth). Students study art in terms of form (shape, volume and mass) and elements (balance, proportion and rhythm). Focus of study may be on computer-based art (3D models, 3D animations, 3D sculptures) or physical art (pottery and sculpture) and students may explore individual areas of interest.

Suggested Curriculum

- eDynamic Learning:
 - [3D Modeling](#)

Course Expectations

1. Student will work in the course a minimum of 60 hours per semester showing academic progress each learning period.
2. Complete all elements of the course as assigned.
3. HST will collect at least one work samples each learning period.